FICS EXERCISE PHYSIOLOGY - 3 Andrew S Klein, DC, DACBSP, CSCS Speed
Agility
Plyometrics
Program design
Environmental stresses

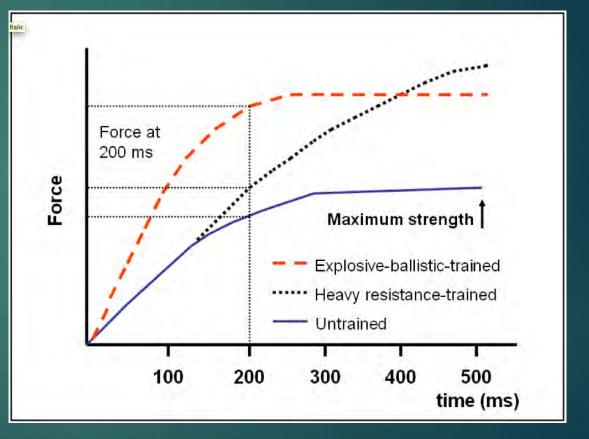
Speed – Ability to achieve high velocity movement

- Change of Direction Ability to explosively change direction and velocity
- Agility Ability to change direction and velocity in response to a stimulus

Speed – How fast are you moving

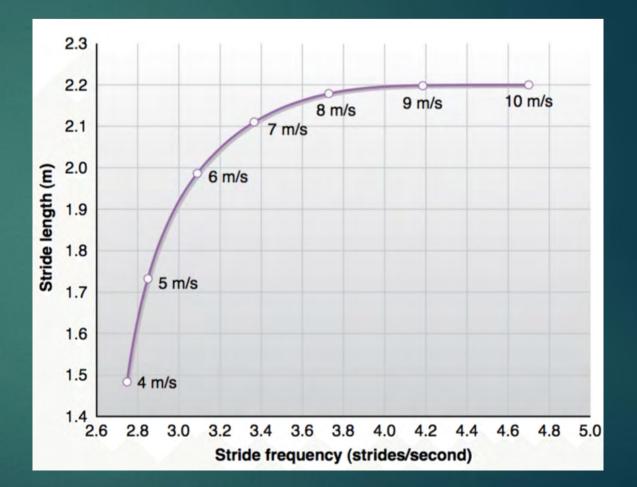
- Velocity How fast are you moving in a specific direction
- Acceleration The rate at which velocity changes
- Deceleration Negative acceleration

Rate of Force Development (RFD) as a function of time.



"Speed is a neural quality " Boo Schexnayder Improving neuromuscular integration. Improved recruitment Improved rate coding Improved synchronization Training the nervous system Quality of work ► Long rests ► Low volume

- Sprinting involves the relationship between stride frequency and stride length
- Stride frequencydependent on metabolic systems
- Stride length biomechanical efficiency
- Neurological efficiency



	Usain Bolt	Other sprinters
Stride Length	2.46 m	2.23 m
Strides in 100 m	40.92	44.91

Sprinting Technique

► Start

Out of the blocks or from a stand still position

- Acceleration
 - Initial steps
- ► Top Speed
 - Also known as maximum velocity

Starting





Starting

Aggressive extension with both legs

Vertical forces to overcome a static position in the stance phase

The current literature suggests that the biggest difference between elite speed and average speed is the amount of vertical force applied to the ground.

SPEED - PHASES OF STRIDE

Stance Phase
Eccentric braking
Concentric propulsion
Triple Extension-Extending the ankle, knee and hip.



SPEED - PHASES OF STRIDE

Flight phase
Recovery
Leg swing for ground preparation
Triple Flexion- Flexing the ankle, the knee and hip.



► IMPROVING PERFORMANCE

Improve strength during the support phase; strength against gravity, propulsive forces

Improve swinging actions; speed of circular movements, speed of reversal

SPEED IMPROVING PERFORMANCE

Strength – weight training, plyometrics, contrast training

Contrast training- resistance, assistance

Sled Pulls













Thigh and psoas major muscularity and its relation to running mechanics in sprinters. *Ema R, Sakaguchi M, and Kawakami Y. Med Sci Sports Exerc 2018;50(10):2085-2091.*

Compared with untrained men, sprinters had significantly greater thigh muscle volumes of the hip flexors and extensors, total adductors, gracilis, and psoas major. Monoarticular knee extensor and flexor thigh muscle volumes were similar between the two groups. Hip flexion training appear to be more appropriate for sprinters. Trunk and lower limb muscularity in sprinters: what are the specific muscles for superior sprint performance? *Tottori N, Suga T, Miyake Y, Tsuchikane R, Tanaka T, Terada M, Otsuka M, Nagano A, Fujita S, Isaka T.BMC Res Notes. 2021 Feb 25;14(1):74.*

Absolute and relative CSAs of most trunk and lower limb muscles, including the psoas major (PM) and gluteus maximus (GM), were significantly larger in sprinters than in non-sprinters. The absolute and relative CSAs of the PM and GM correlated significantly with personal best 100-m sprint time in sprinters. Trunk and lower limb muscularity in sprinters: what are the specific muscles for superior sprint performance? *Tottori N, Suga T, Miyake Y, Tsuchikane R, Tanaka T, Terada M, Otsuka M, Nagano A, Fujita S, Isaka T.BMC Res Notes. 2021 Feb 25;14(1):74.*

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The muscle morphology of elite sprint running.

Miller R, Balshaw TG, Massey GJ, Maeo S, Lanza MB, Johnston M, Allen SJ, Folland JP.Med Sci Sports Exerc. 2021 Apr 1;53(4):804-815.

Investigate the differences in muscle volumes and strength between male elite sprinters, sub-elite sprinters, and untrained controls.

Three hip muscles were consistently larger in elite vs sub-elite (tensor fasciae latae, sartorius, and gluteus maximus. Plantarflexors showed no differences between sprint groups.

Greater hip extensor and gluteus maximus volumes discriminate between elite and sub-elite sprinters and are strongly associated with sprinting performance.

► IMPROVING PERFORMANCE

► TECHNIQUE

- ► Leg drills Triple extension, triple flexion
- Arm drills standing and seated
 - Elbows locked, movement at the shoulders
 - "Chin to Pocket"

Acceleration ▶10-40 meters ► Speed (Top End) ► 40-70 meters ► Speed endurance ▶80-150 meters

SPEED - STRIDE ANALYSIS

MUSCLE ENERGY EXPENDED
57% to accelerate body segments
22% to decelerate body segments
3% to balance gravitational forces
18% against air resistance and friction

 Interaction of stride frequency and stride length
 Explosive horizontal push-off
 Minimal vertical displacement

Stance Phase

- As leg touches down, knee should be slightly flexed at approximately 170 degrees
- Angle of alignment between toe-hip line and horizontal line is approximately 60-70 degrees



► Flight Phase

- After takeoff, the backward moving leg reaches maximal extension while the front leg is in optimal flexed position
- When the back leg starts moving forward, the knee flexors should hold the leg folded at approximately 30 degrees
- Through the propulsion phase, the athlete should bring the foot of the folded leg through the cycle at the same level of the supporting knee







Define what you need to develop.
Improve strength and power (RFD).
Triple extension
Triple flexion
Improve technique
Emphasize the neural quality of speed.

AGILITY

The ability to change direction rapidly.

Anticipated movements (pre-planned).
 Unanticipated movements in response to an opponent (reactive).

Flexibility

The ability of a muscle or muscle groups to lengthen passively through a range of motion

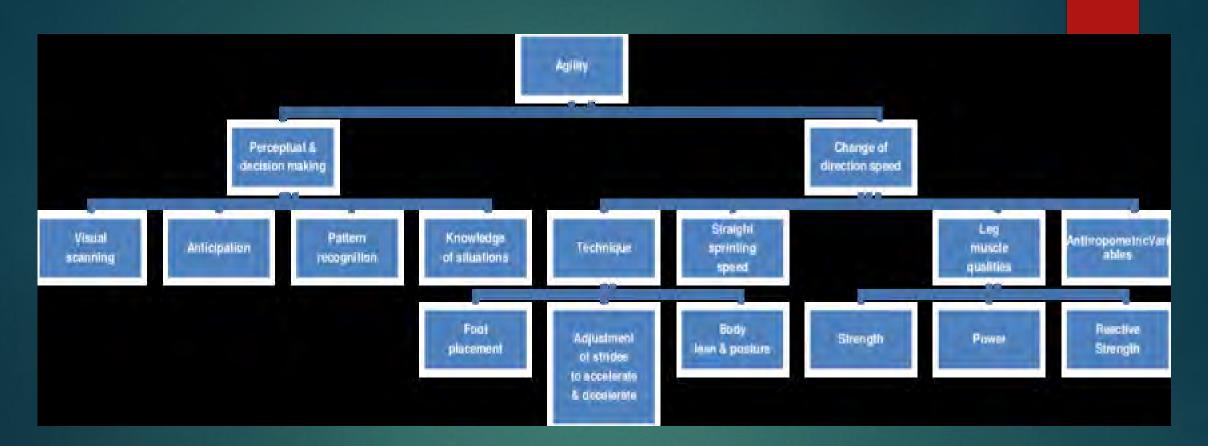
Mobility

Ability of a joint to move actively through a range of motion

Stiffness

A measure of how much load a tissue can take before it deforms



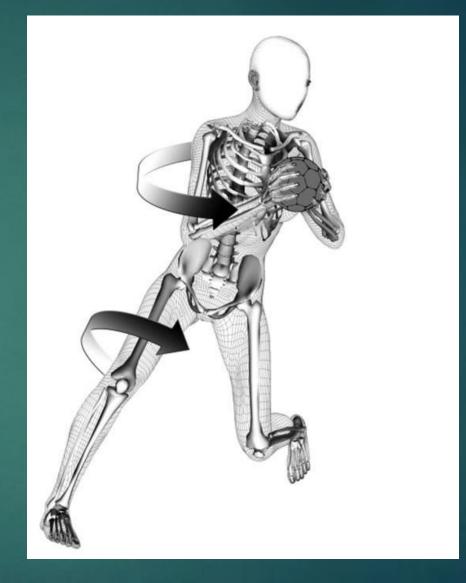


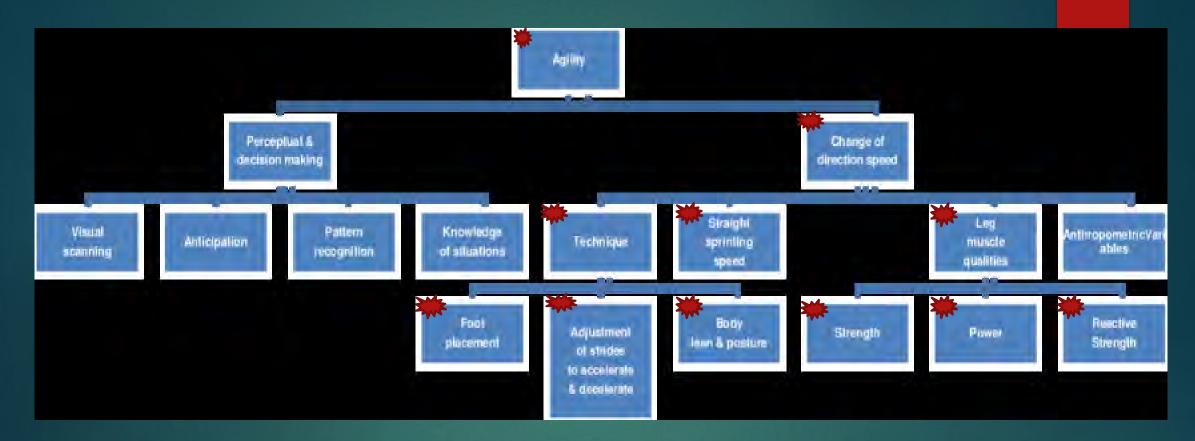
Young WB, James R, Montgomery I. J Sports Med Phys Fitness. 2002 Sep;42(3):282-8.

Change of Direction

- Shallow cutting angles shorter ground contact times (<250 ms).</p>
- Aggressive cutting angles longer ground contact time (>250 ms) – increased deceleration requirements.
- Orientation of the body
- Deceleration to a stop, leading into reacceleration
- Increased muscle mass in combination with decreased % body fat is regarded as a predictor of change of direction ability.

- COM has to be decelerated in the approach and accelerated in the new direction. COM is posterior to the CFA.
- The body then has to be rotated towards the new direction. COM has to be anterior to the CFA.
 - ► (COM center of mass)
 - (CFA center of force application)





Young WB, James R, Montgomery I. J Sports Med Phys Fitness. 2002 Sep;42(3):282-8.

REACTION TIME

Pre-motor time – The time between stimulus identification and the onset of muscle activity.

Motor time – The time between initial muscle activity and initiation of movement. This would include electromechanical delay. The CNS needs time to identify and implement the appropriate postural and movement strategies.

The muscular system needs the strength necessary for executing the strategies as quickly and efficiently as possible.

Stages of motor learning

- Acquisition what skills do athletes need to know.
- Application can the athlete successfully complete the skill.
- Assimilation can the athlete do the skills and routines automatically.
- Adaptation can the athlete do the skills and routines automatically in a unique situation.

W drill \rightarrow reaction drill





Plank Drill – upper body reactive agility



Exercises that enable a muscle to reach maximal strength in as short a time as possible. These exercises use the force of gravity to store energy in the elastic components of the muscle and then combine with the energy of the muscular contraction to exert maximal power. Plyometrics has also been called jump training, and stretch-shortening exercises.

Depth jump vs Drop jump – Dr. Natalia Verkhoshansky Paavo Komi – SSC and the drop jump Carmelo Bosco – Drop Jump test

Depth Jumps (Y. Verkhoshansky) increase explosive strength high drop height (1.10 m) pre-landing muscle activation Drop Jumps (C. Bosco) improve elastic energy recoil drop height (20-60 cm)

If ground contact exceeds 0.25 seconds, then power production can be significantly reduced.

Science for Sport

Table 1. Ground	contact time	s/coupling	time of	common	exercises.

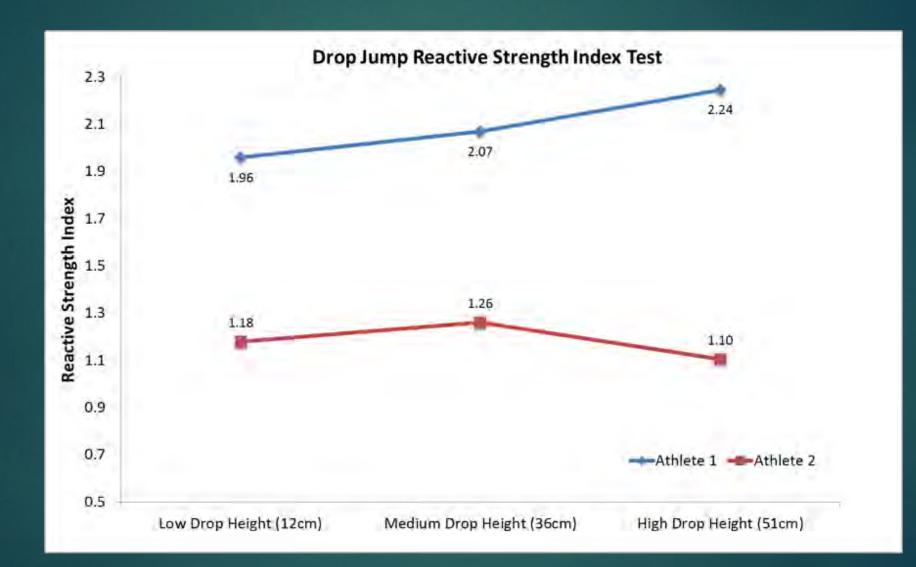
Exercise	Ground Contact Time (Ms)	SSC Classification
Race Walking (18)	270-300	Slow
Sprinting (19)	80-90	Fast
Countermovement Jump (CMJ) (20)	500	Slow
Depth Jump (20cm – 60cm) (16, 17)	130-300	Fast / Slow
Long Jump (21)	140-170	Fast
Multiple Hurdle Jumps (8)	150	Fast

The reactive strength index (RSI) has been developed as a measure of explosive strength and is derived by evaluating jump height divided by ground contact time during the depth jump (DJ).

Reactive strength index (RSI) = Flight Time / Ground Contact Time.

RSI

- ▶ <1.5
 - Low reactive strength, strength and low level plyometrics
- ▶ 1.5-2.0
 - Moderate reactive strength for plyometrics
- ▶ 2.0-2.5
 - Good levels of reactive strength, high intensity plyometrics
- ▶ 2.5-3.0
 - High levels of reactive strength, diminishing returns?
- ► >3.0
 - World class reactive strength ability



- For the muscle spindle reflex to fire, a fast rate of eccentric stretching must occur.
- For elastic energy, there must be a short transition period between eccentric and concentric phases.
- For enhanced motor unit recruitment, there must be a fast eccentric phase and a short transition period between the eccentric and concentric phases.
- For increased force development, the eccentric phase must be slow.

- Program factors
 - Strength base

Lower body – squat 1.5 x body weight
 Upper body – bench press 1 x body weight

- 5 clap push-ups
- Drop heights
 - select drop height as low as 20 cm
 - allow 5 jumps at each height
 - increase the drop height

- increments of increase should not be greater than 10 cm

If the drop height is too high for the athlete's strength, ground contact time will increase.

There will be bilateral differences in peak force and average force based on drop jump (depth jump) height. Bilateral differences are seen at 20 and 40 cm, but not at a 60 cm starting height.

Ball NB, Stock CG, Scurr JC. JSCR 2010;24(10):2762-2769.

Equipment
 Footwear
 Surface
 Facilities

PLYOMETRICS - Movements

Jumps – triple extension
Hops – paw mechanics
Bounds – push mechanics

► LEVEL I - Eccentrics

Landing mechanics – quiet landings Minimal flexion at knees and hips "Stick it"

► LEVEL II – Low intensity

Minimize ground contact – jump height unimportant Ankling, skipping, etc. Stay on the balls of the feet

LEVEL III – Increasing intensity

Minimizing ground contact and maximizing force, horizontal and/or vertical

Jumps in place
Standing jumps
Multiple hops/jumps
Bounds
Box drills
Depth jumps

Program design

Frequency – 2 days of high intensity/wk

► Volume

► Beginner 80-100

▶ Intermediate 100-120 (100-150)

► Advanced 120-140 (150-250)

► Intensity

- Recovery progressive overload
- Plyometrics and weight training

For children (8-14), current evidence suggests that a program of 2x/week, beginning at 50-60 jumps/session for 8-10 weeks results in the largest changes in running and jumping performance.

Johnson BA, Salzberg CL & Stevenson DA. J Strength Cond Res. 2011:25(9);2623-2633. Plyometric training had a large effect on improving the ability to jump.

- The effects on running velocity were not as consistent across the studies.
- There was also some improvement in agility and kicking distance in soccer players.
- Every study addressed safety in a satisfactory manner.

Focus of the exercise should be specific to the desired outcome.

- Progression should be to 90-100 jumps by the end of the 10 weeks.
- Sessions should be 10-25 minutes in duration with appropriate warm-up and cool-down.
- Drills should last approx. 10s with 90s rest between drills.

There should be a low instructor-to-student ration (1:4-5).

Sequencing effects of balance and plyometric training on physical performances in youth soccer athletes.

Hammami R, et al., J Strength Cond Res 2016;30(12):3278-3289

- The objective was to examine the effect of sequencing balance and plyometric training on the performance of 12- to 13-year-old athletes.
- Twenty-four young elite soccer players trained twice per week for 8 weeks either with an initial 4 weeks of balance training followed by 4 weeks of plyometric training (BPT) or 4 weeks of plyometric training followed by 4 weeks of balance training (PBT).

Exercise	Workout 1	Workout 2	Workout 3	Workout 4	Workout 5	Workout 6	Workout 7	Workout 8
Countermovement jump	1 × 8	2 × 10	2 × 12	2 imes 15	1 × 10			
Drop jump +1 step	1 × 8	2 imes 10	2 imes 12	2 imes 15	1 × 10			
Horizontal line jump	1 × 8	2×10	2 imes 12	2×15	1 × 10			
Lateral hops	1 × 8	2×10	2×12	2×15	1 × 10			
Ankle jump	1 × 8	2×10	2 imes 12	2×15	1 × 10	3×12	3×15	1 × 10
Single-leg cone jump: front to back and side to side						3 imes 12/leg	3 imes 15/leg	1 imes 10/leg
Single-leg maximal rebounding: hops +5 m acceleration						3 imes 12/leg	3 imes 15/leg	1 imes 10/leg
Hurdle jump						3×12	3×15	1 × 10
Drop from a low platform and perform ballistic-type push- ups or clapping push-ups						3 × 12	3 × 15	1 × 10
Total foot/ground contact	40	50	60	75	40	60	75	40

The major finding of the present study was that sequencing 4 weeks of BPT in 12- to 13-year-old male elite soccer players resulted in either similar or superior performance enhancements compared with plyometric before balance training (PBT).

PROGRAM DESIGN Needs Analysis

Needs analysis helps determine the current state of the athlete and what level that athlete wants to achieve.

- Task analysis
- Athlete Analysis
- Goals and Priorities
- Resources and Constraints

PROGRAM DESIGN Needs Analysis

► SOCCER

- Less than 2% of total distance is with the ball
- ▶ 1-2,000 bouts of action
- Activity transition every 5-6 sec, 3 sec rest every 2 minutes
- Sprints have a 15-meter average, once every 90 sec

PROGRAM DESIGN Needs Analysis ► SOCCER ► Standing 17% ► Walking 40% ► Easy running 35% ► Easy running (B) 1.3% ► Hard running 8%

EXERCISE AND PROGRAM DESIGN TESTING PROTOCOLS

Administration of tests
Supervision
Warm-up
Motivation
Safety

- Local muscular endurance
- Strength / Power
- Aerobic capacity
- Anaerobic capacity
- Agility
- Speed
- Body composition
- ► Flexibility

► LOCAL MUSCULAR ENDURANCE ►Curl-ups ► Push-ups ► Abdominal endurance Back extensor endurance Lateral trunk endurance

STRENGTH / POWER
 1RM – bench press, squat
 1RM – power clean
 Vertical jump, standing long jump

AEROBIC CAPACITY
 1.5-mile run
 12-minute run

ANAEROBIC CAPACITY
 300-yard shuttle

AGILITY
 T-test
 Pro agility test



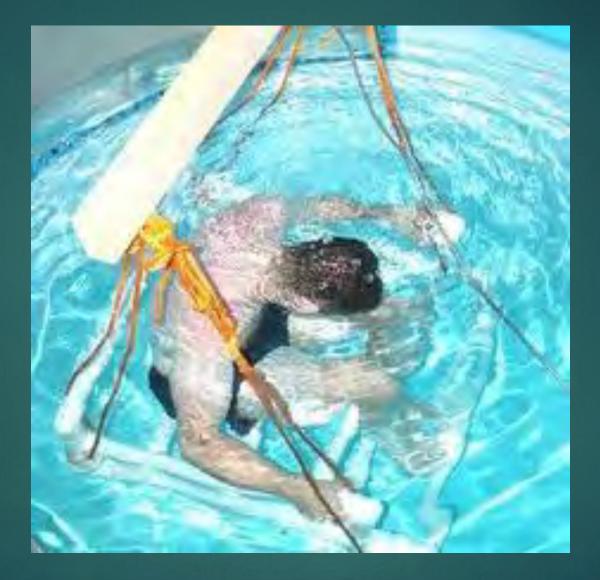
► 40-yard sprint

- Drive initial segment lasts 7 steps. Strongest leg forward, weight on opposite hand. Explode out and stay low at 45 degrees. Takes about 1.45 seconds.
- Transition Form is the key. Takes about 2 seconds.
- Finish run through the finish and don't lean. NFL Combine record is John Ross in 2017, 4.22.

BODY COMPOSITION Hydrostatic weighing * Skin fold and Girth measurements * Bioelectrical Impedance Analysis (BIA) * Near-Infrared Interactance (NIR) ▶ Ultrasound, CT, MRI Dual-Energy X-Ray Absorptiometry (DXA) * ► BOD POD *

Hydrostatic weighing – Measures the mass per unit of volume. Percentage body fat is estimated based on the density of the body. Residual volume must be accounted for.

The Siri and Brozek equations are most often used. (Humankinetics.com)



Hydrostatic weighing may overestimate body fat % of elderly patients suffering from osteoporosis.

There may be an underestimation of body fat % in athletes due to denser bones and muscles.

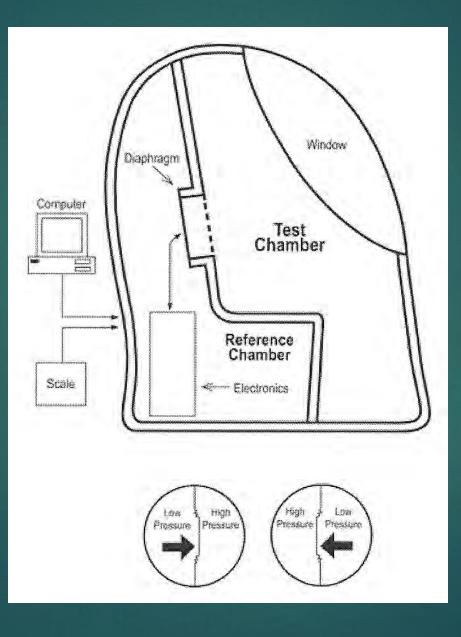
- Most body fat estimation techniques are based on the "two compartment model": fat, and fat-free mass.
- Fat-free mass includes organs, muscle, bone, and body water.
- Do not equate fat-free mass with muscle.

Skin fold measurements

- Based on the relationship between subcutaneous fat and total body fat.
- A combination of 7 different sites are used; triceps, pectoral, subscapula midaxilla, abdomen, suprailiac, quadriceps.
- Many different equations to determine body density, ie. Jackson and Pollock.
- ► Can be up to 98% accurate.







BODY COMPOSITION Body Mass Index (BMI) Body mass (kg) / stature (m2) Can be lbs / inches \blacktriangleright Underweight = <18.5 ► Normal weight = 18.5 - 24.9 ► Overweight = 25 - 29.9 ► Obesity = BMI of 30 or greater

Limitations of BMI

It may overestimate body fat in athletes and others who have a muscular build.

It may underestimate body fat in older persons and others who have lost muscle.

http://www.nhlbisupport.com/bmi

BODY COMPOSITION
 Hydrostatic weighing
 Skinfold measurements

FLEXIBILITY (or MOBILITY)
 Sit and reach

Day 1 ▶ 2-mile run – under 12 min ► Day 2 ► Shuttle sprint (5-10-15-20-25) – 32sec 60 second sit-up test ▶ 60 second push-up test ► Day 3 Vertical jump ▶ BP (90% max) **Division III soccer**

ENVIRONMENTAL STRESSES

Hypothermia – defined as a condition where the core temp is 95 F (35 C). Muscular coordination becomes affected, and judgment is impaired as core temp decreases.

ENVIRONMENTAL STRESSES

Wind Chill Index – The wind constantly replaces the insulating air layers around the body with cooler ambient air.

Respiratory tract – In extreme cold, incoming air is warmed to between 26.5 and 32.2 C by the time it reaches the bronchi.

Altitude Stress

High altitude – decreased barometric pressure reduces ambient PO2

- Acclimatization dealing with the reduced loading of HB
- Immediate changes hyperventilation, increased blood flow from increased submaximum HR
- ▶ 2 weeks for 10,000 ft.

Hematological Changes

Decreased plasma volume
Increased hematocrit
Increased hemoglobin
Increased # of RBC's

Hematological Changes

Live high-train low model (LHTL) – This model is a training method in which athletes live at high altitude and train at low altitude, usually with the goal of improving performance at sea level. The main idea is to gain the benefits of high altitude acclimatization while maintaining the intensity of low altitude training. Increased EPO activity has been observed. This has not been observed in simulated LHTL conditions (hypoxic tent).

Acute Mountain Sickness (AMS) – headache, dizziness, nausea, constipation, vomiting visual problems, general weakness. Can occur within 4-12 hrs @ 10,000 feet.

- Appetite suppression can be severe.
- Resolution of symptoms within 1 week.

High Altitude Pulmonary Edema (HAPE) – general fatigue, coughing, headache, nausea. Occurs in 2% of the population within 12-96 hrs after rapid ascent.

LIFE THREATENING – The affected person needs to be brought down immediately.

High Altitude Cerebral Edema (HACE) – more severe than HAPE. Cerebral vasodilation occurs increasing edema that distorts the brain structures. Occurs in 1% of the population.

1500 ft. (457 m) - 5% decrease in light sensitivity
 3000 ft. (914 m) - 25% decrease in light sensitivity

 - 30% decrease in visual acuity

 Denver (1610 m) - 33% decrease in postural stability

 - 15% decrease in cognitive ability
 - 20% decrease in recall ability

THANK YOU!

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